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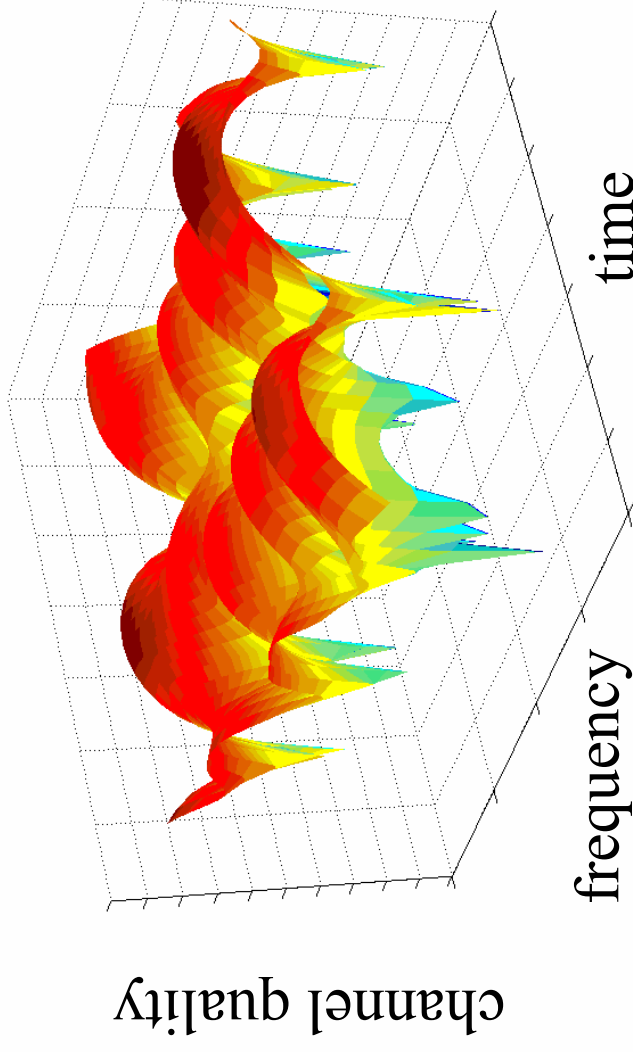


W.I.P.O.T.P.

OFDM channel estimation with emphasis on the uplink

Daniel Aronsson, Uppsala University

Channels fade in time and frequency



We need to estimate/predict the channel in order to :

- retrieve payload data
- allow for optimal scheduling



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Adapting to the short-term fading

Our system allocates time/frequency resources based on channel quality, which enables multiuser diversity gains.

- At time t , the quality (SINR) of the fading channel at time $t+L$ must be predicted, for all resources. This is done for each terminal over a large bandwidth.
- A scheduler at the base station allocates resources based on the qualities signalled by the terminals



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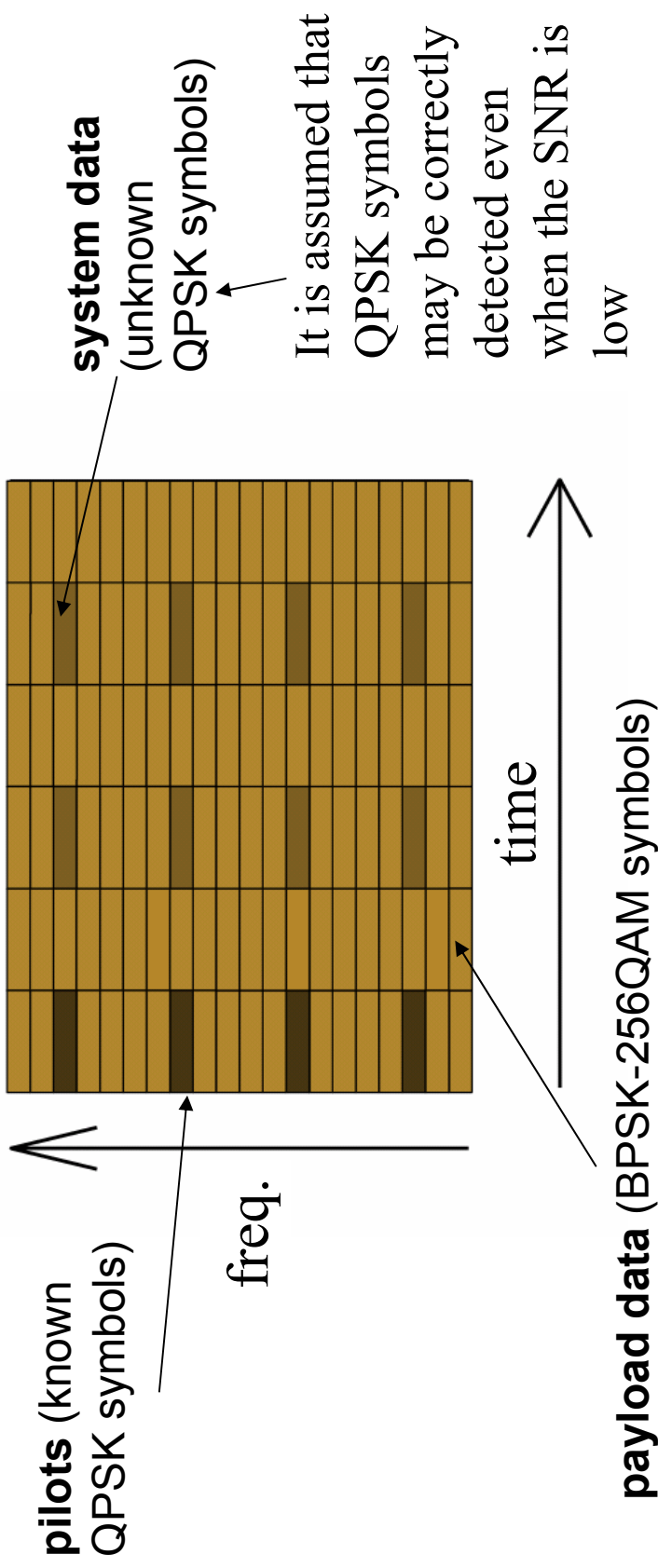


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The least unit for user resource allocation is called a bin



- Use pilots and system data to estimate the channels at these 12 locations/bin
- To retrieve payload data, fit a smooth surface to the rest of the bin.



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Modelling the complex channel on one subcarrier (tap)

$$x_{n,t+1} = \underbrace{\begin{bmatrix} -d_1 & 1 & & \\ -d_2 & & 1 & \\ -d_3 & & & 1 \\ -d_4 & & & & 1 \end{bmatrix}}_{F^{tap}} x_{n,t} + \underbrace{\begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ c_4 \end{bmatrix}}_{G^{tap}} e_{n,t}$$

$$h_{n,t} = \underbrace{\begin{bmatrix} 1 & 0 & 0 & 0 \end{bmatrix}}_{H^{tap}} x_{n,t}$$

The time correlation is described by the $d_1 \dots d_4, c_1 \dots c_4$ parameters (4th order AR model)



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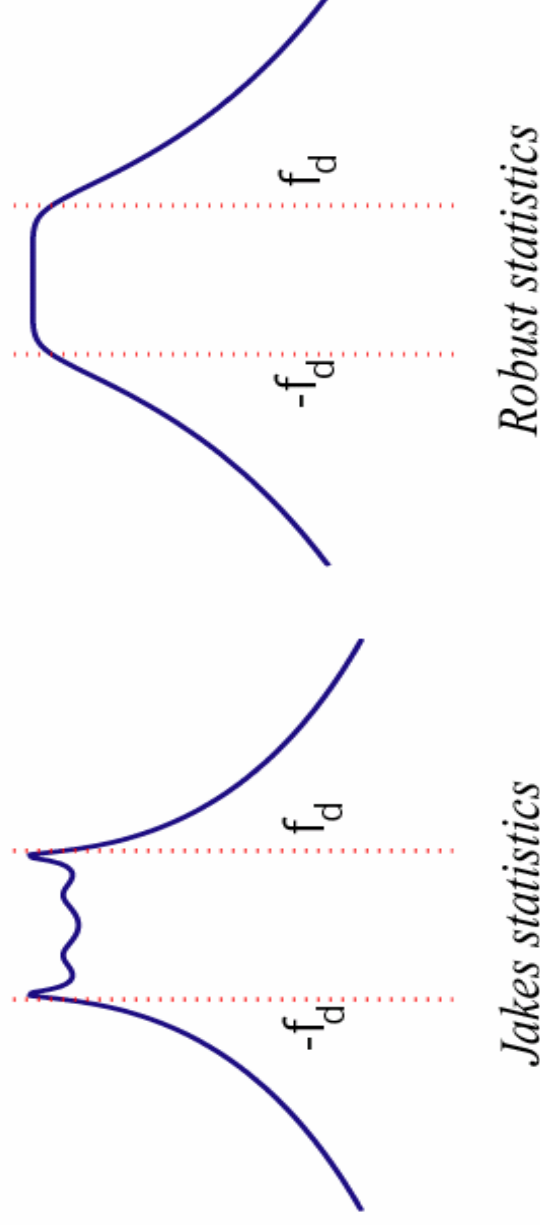
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Time correlation

Doppler spectra for the two different fading models



Either of these is approximated with a 4th order AR model.



Modelling parallel taps on adjacent subcarriers

$$\begin{bmatrix} x_{1,t+1} \\ x_{2,t+1} \\ x_{3,t+1} \\ x_{4,t+1} \end{bmatrix} = \underbrace{\begin{bmatrix} F_{tap} & & & \\ & F_{tap} & & \\ & & F_{tap} & \\ & & & F_{tap} \end{bmatrix}}_{F_{user}} \begin{bmatrix} x_{1,t} \\ x_{2,t} \\ x_{3,t} \\ x_{4,t} \end{bmatrix} + \underbrace{\begin{bmatrix} G_{tap} & & & \\ & G_{tap} & & \\ & & G_{tap} & \\ & & & G_{tap} \end{bmatrix}}_{G_{user}} \begin{bmatrix} e_{1,t} \\ e_{2,t} \\ e_{3,t} \\ e_{4,t} \end{bmatrix}$$

$$\begin{bmatrix} h_{1,t} \\ h_{2,t} \\ h_{3,t} \\ h_{4,t} \end{bmatrix} = \underbrace{\begin{bmatrix} H_{tap} & & & \\ & H_{tap} & & \\ & & H_{tap} & \\ & & & H_{tap} \end{bmatrix}}_{H_{user}} \begin{bmatrix} x_{1,t} \\ x_{2,t} \\ x_{3,t} \\ x_{4,t} \end{bmatrix}$$

$$R_e = E \left(\begin{bmatrix} e_1 \\ e_2 \\ e_3 \\ e_4 \end{bmatrix} \begin{bmatrix} e_1 \\ e_2 \\ e_3 \\ e_4 \end{bmatrix}^* \right)$$

describes the frequency correlation.



A state space representation for the downlink channel

N parallel tracked subchannels :

$$x_{t+1} = F_{user}x_t + G_{user}e_t$$

$$h_t = H_{user}x_t, \text{ where } \phi_t^* = \begin{pmatrix} s_1 & \dots & s_N \end{pmatrix}$$

$$y_t = \phi_t^* h_t + v_t$$

The Kalman filter produces both $\hat{h}_{t|t}$, $\hat{h}_{t+1|t}$ and $\hat{h}_{t+L|t}$

ϕ_t^* is known when $s_1 \dots s_N$ are pilots. When $s_1 \dots s_N$ are downlink data (unknown) we need to use estimated values :

$$\hat{s}_{n,t} = \text{detectQPSK}(y_{n,t} / \hat{h}_{n,t|t-1})$$



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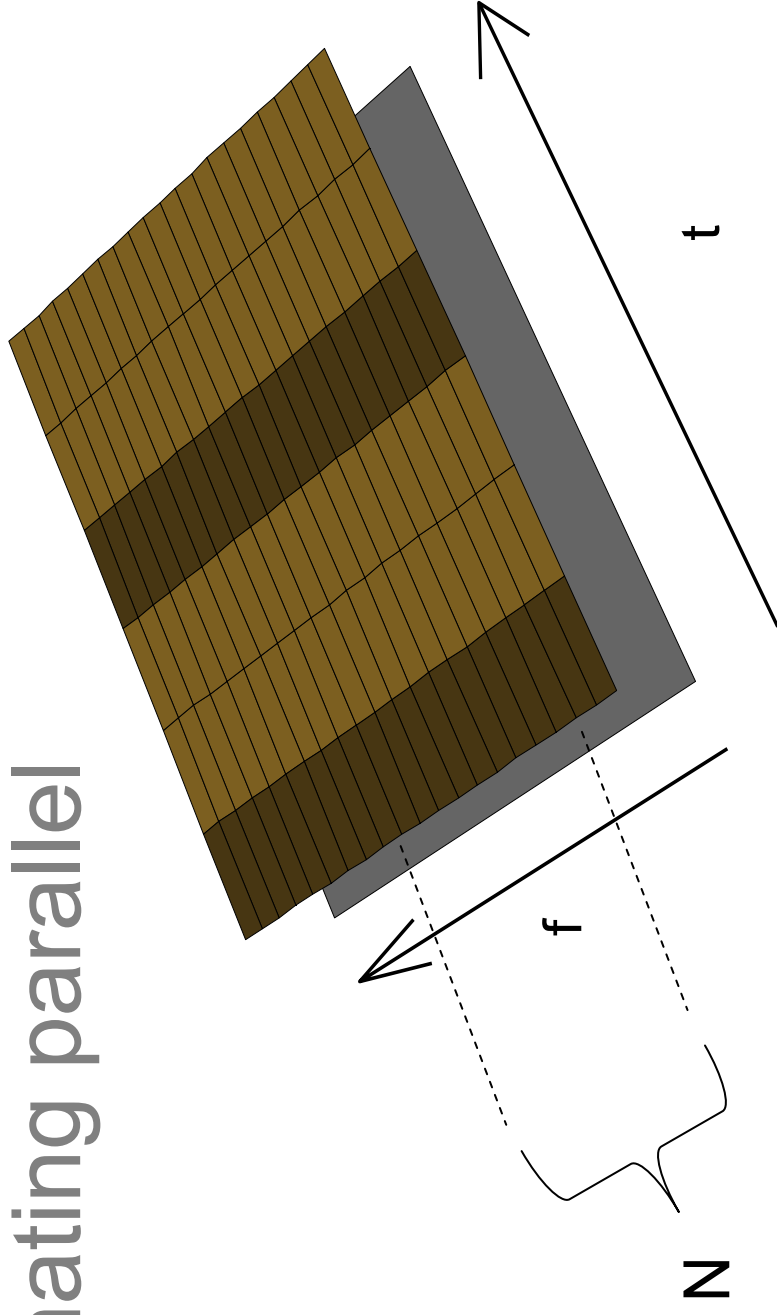


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Estimating parallel taps



Increasing N :

- Increasing filter performance (more frequency correlation is taken into account).
- Increasing computational load on the estimator.



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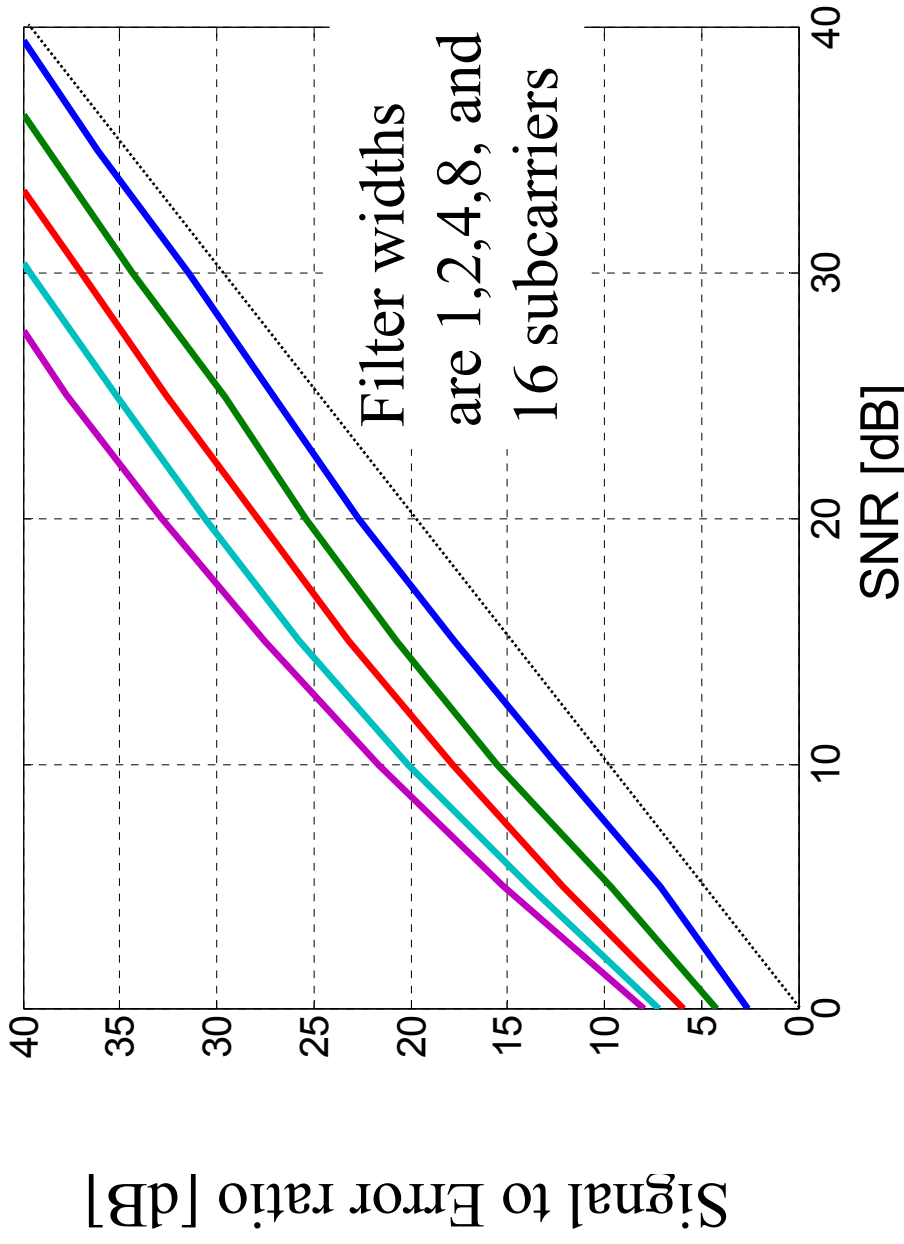


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The benefits of increased filter width



The investigated channel is flat fading. Doubling the filter width leads to a 3 dB increase in performance



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What about the uplink?

The downlink enables each user to estimate its own channel. For the uplink, the base station needs to estimate several channels – one for each user.

We investigate one method of doing this : let all users share the same resource. Users not scheduled for traffic only send pilots. The base station then operates on a superposition of signals (overlapping pilots)



Modelling the superposition

Several users (U) share the same resource.

$$X_{t+1} = \underbrace{\begin{bmatrix} F_{user} & & \\ & F_{user} & \\ & & F_{user} \end{bmatrix}}_F X_t + \underbrace{\begin{bmatrix} G_{user} & & \\ & G_{user} & \\ & & G_{user} \end{bmatrix}}_G e_t$$

$h_t = \begin{bmatrix} H_{user} & & \\ & H_{user} & \\ & & H_{user} \end{bmatrix} X_t$ h_t contains all N taps
for all U users.

$$y_t = \underbrace{\begin{pmatrix} s_{1,1} & \dots & s_{1,U} \\ \dots & \dots & \dots \\ s_{N,1} & \dots & s_{N,U} \end{pmatrix}}_{\phi_t^*} h_t + v_t$$

Note that y_t still only holds N values (N subchannels)



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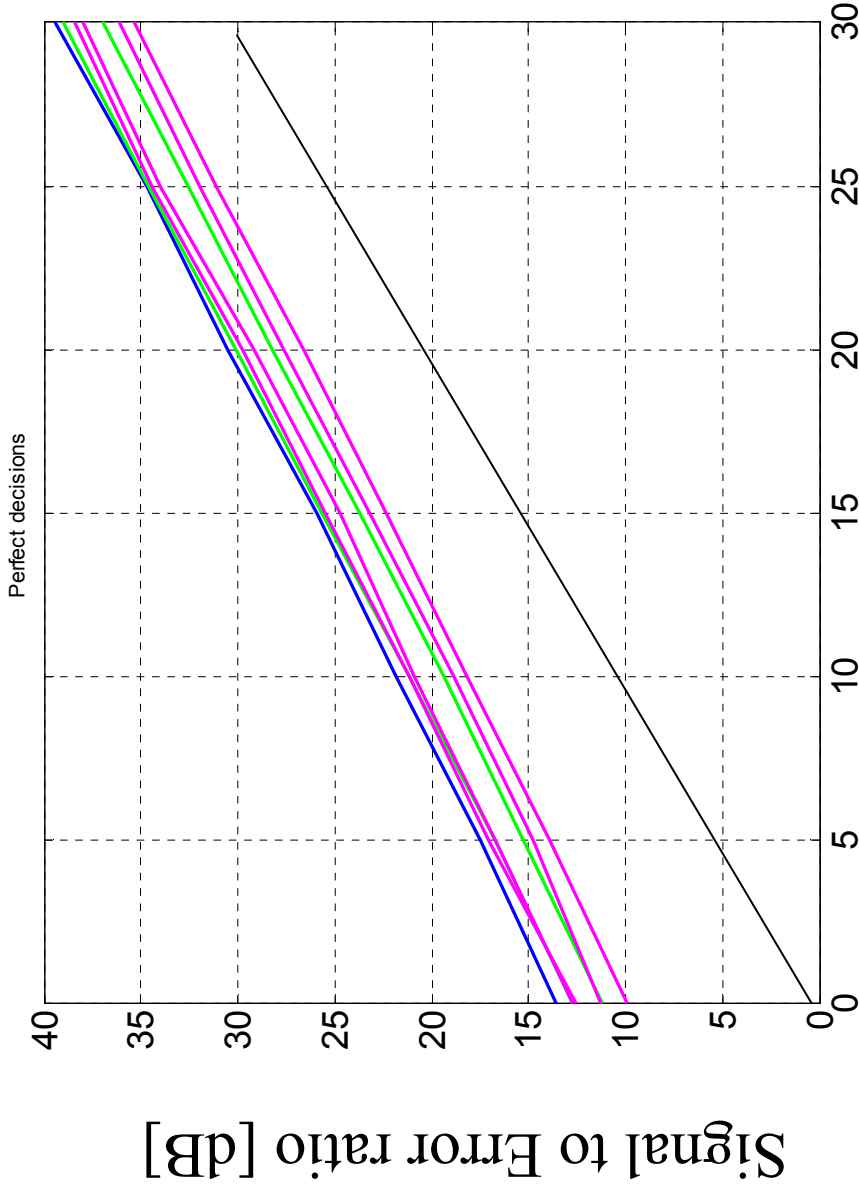
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Performance for many users

Assume unknown QPSK symbols are correctly detected



Blue : 1 user

Green : 2 users

Purple : 4 users

SNR per user [dB]

Number of users < filter width \Rightarrow Little or no loss



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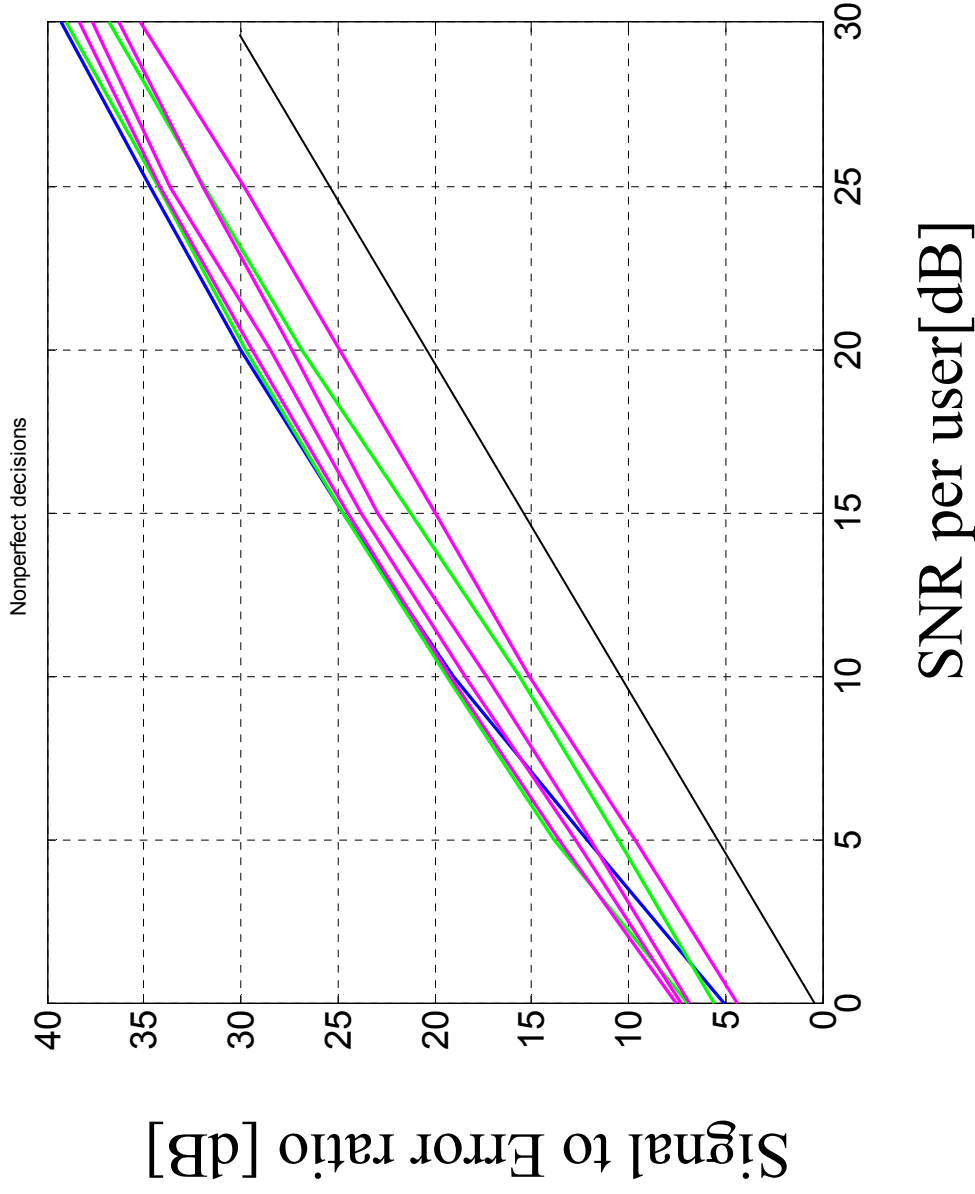
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WISDOMS IP PROJECT

Performance for many users

Unknown QPSK symbols are estimated based on estimates of the channel state.



Blue : 1 user
Green : 2 users
Purple : 4 users

Number of users < filter width \Rightarrow Little or no loss



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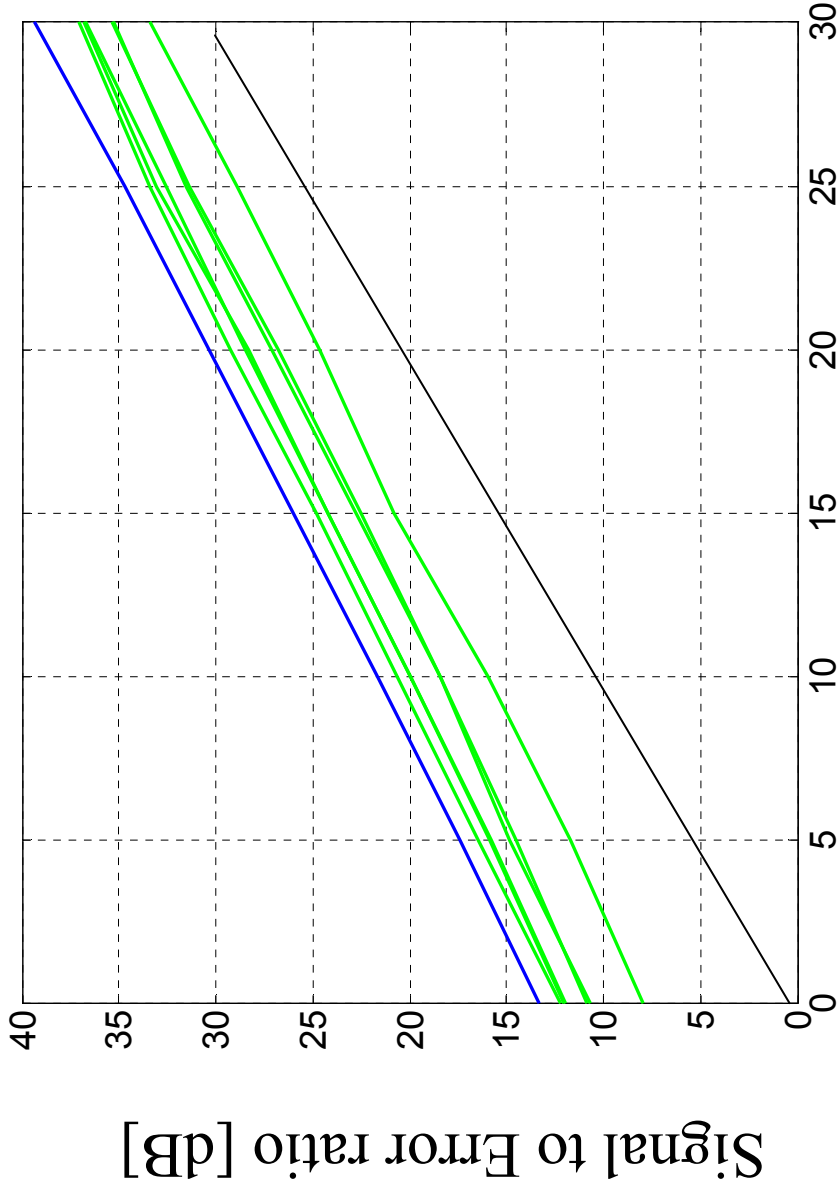
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WISDOMS IP PROJECT

Performance for many users

Assume unknown QPSK symbols are correctly detected



Blue : 1 user

Green : 6 users

⇒ Good results even when number of users > filter width



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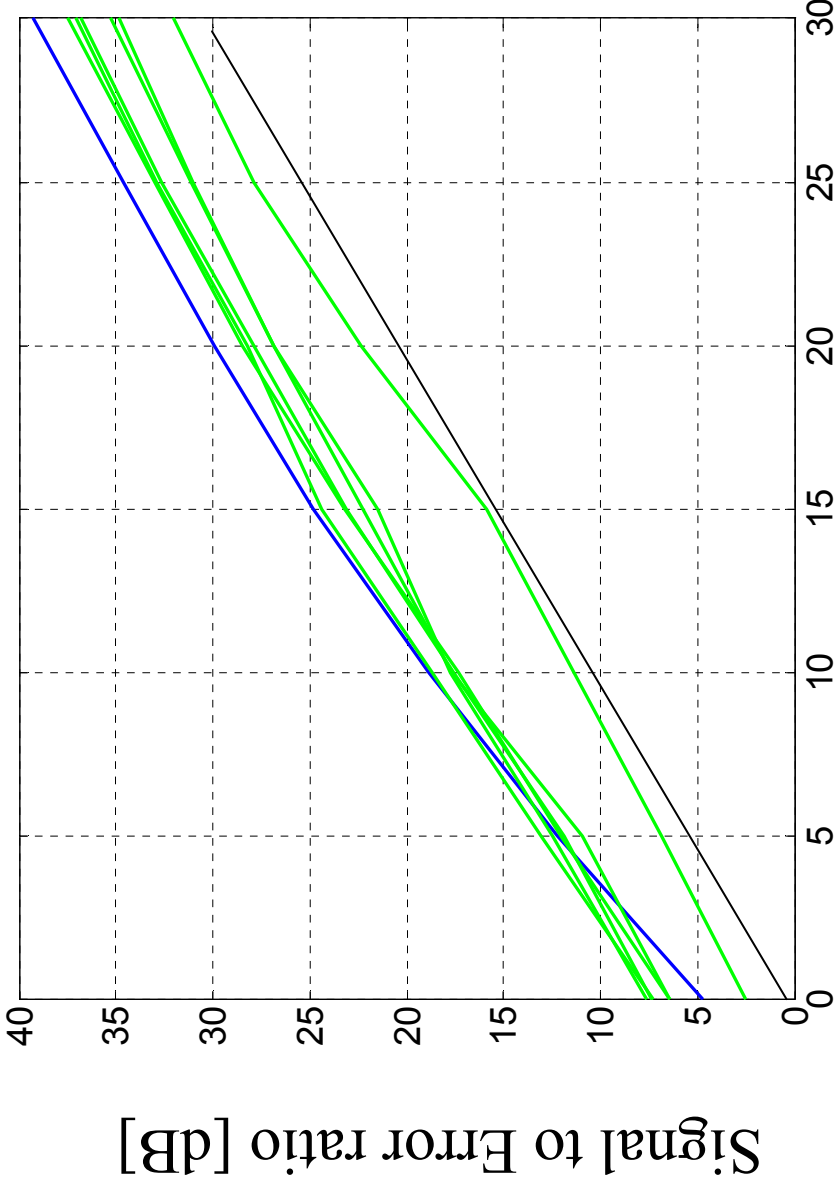
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WISDOMS IP PROJECT

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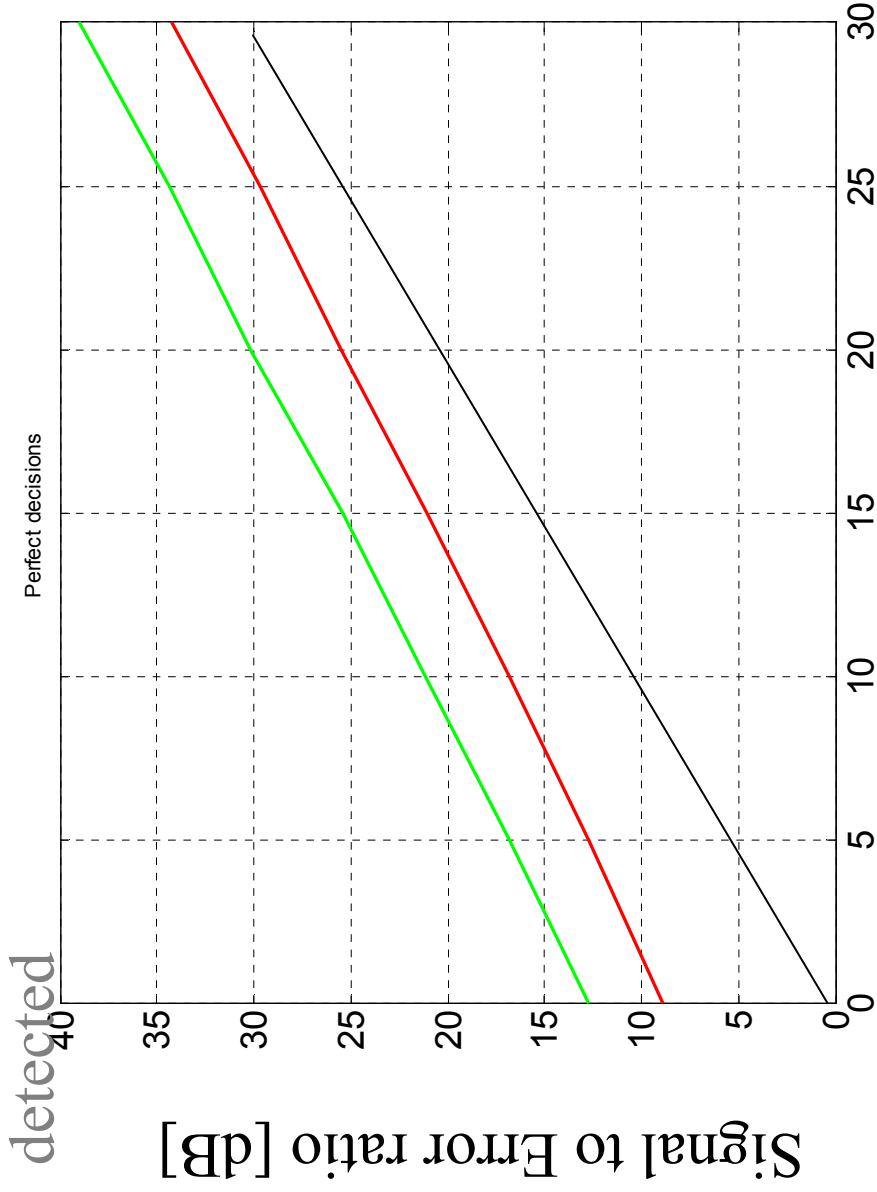
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Performance for two users with different SNRs

Assume unknown QPSK symbols are correctly



Green : User 1

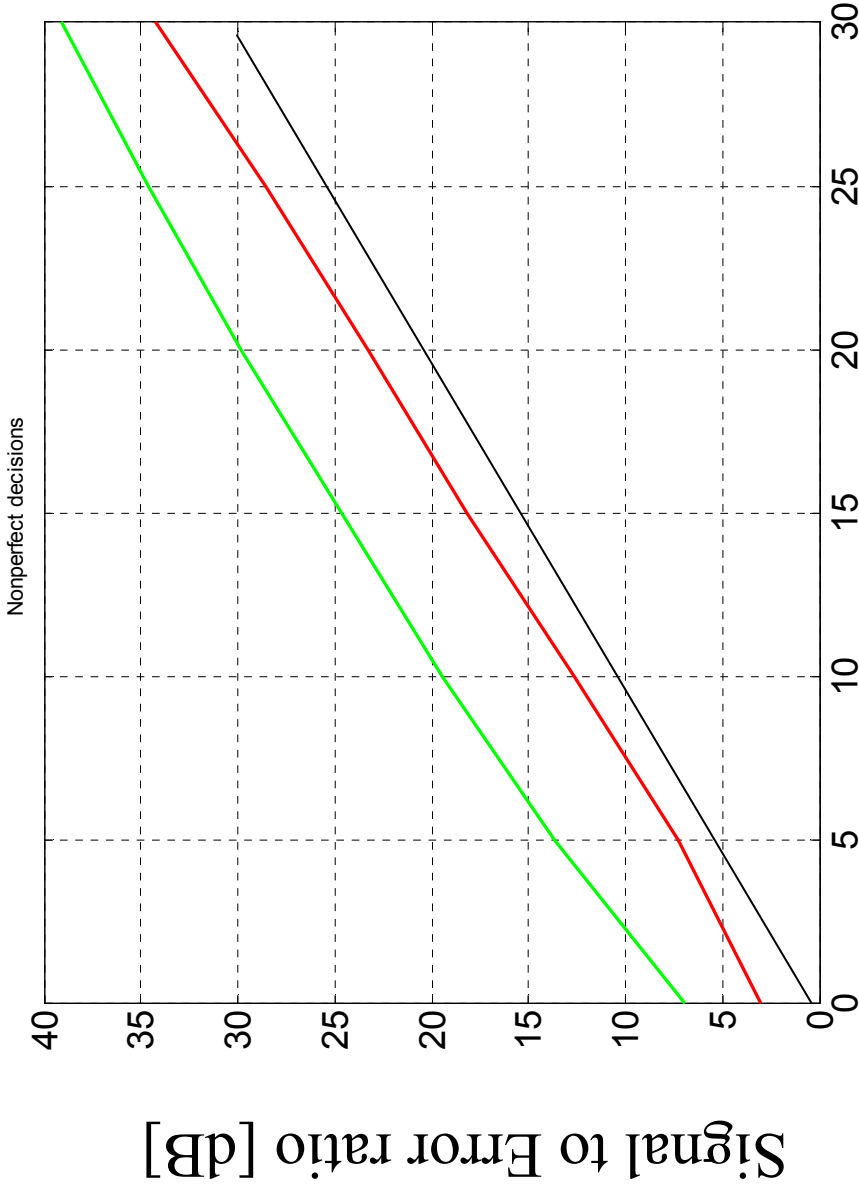
Red : User 2

The SNR for user 2 is 3 dB below the SNR for user 1

Performance for two users with different SNRs

SNRs

Unknown QPSK symbols are estimated based on estimates of the channel state.



Green : User 1

Red : User 2

The SNR for user 2 is 3 dB below the SNR for user 1

SNR for user 1 [dB]



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Conclusions

The results show that this choice of design for the uplink is likely to work.

In reality, different users will have different SNRs and channels won't be flat fading. This will put harder strain on the filter and the effects of it needs to be investigated



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