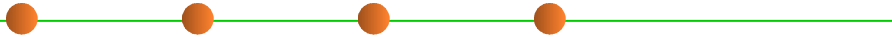




Digital communications I: Modulation and Coding Course



Period 3 - 2007
Catharina Logothetis
Lecture 6

Last time we talked about:

- Signal detection in AWGN channels
 - Minimum distance detector
 - Maximum likelihood

- Average probability of symbol error
 - Union bound on error probability
 - Upper bound on error probability based on the minimum distance

Today we are going to talk about:

- Another source of error:
 - Inter-symbol interference (ISI)
- Nyquist theorem
- The techniques to reduce ISI
 - Pulse shaping
 - Equalization

Inter-Symbol Interference (ISI)

- ISI in the detection process due to the filtering effects of the system
- Overall equivalent system transfer function

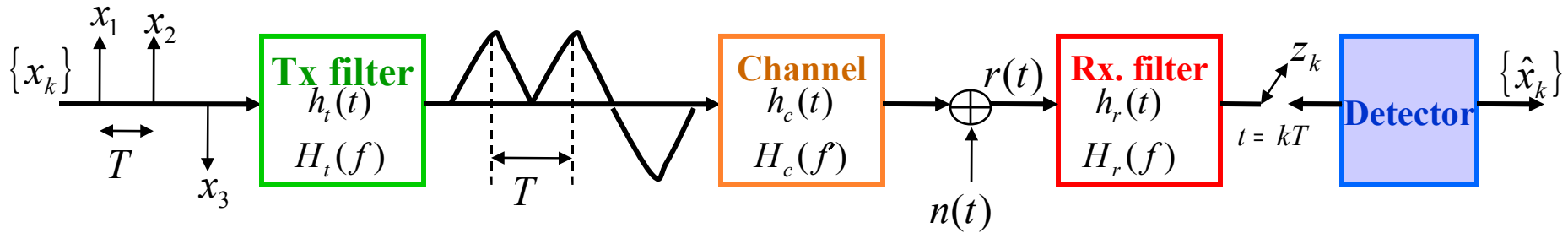
$$H(f) = H_t(f)H_c(f)H_r(f)$$

- creates echoes and hence time dispersion
- causes ISI at sampling time

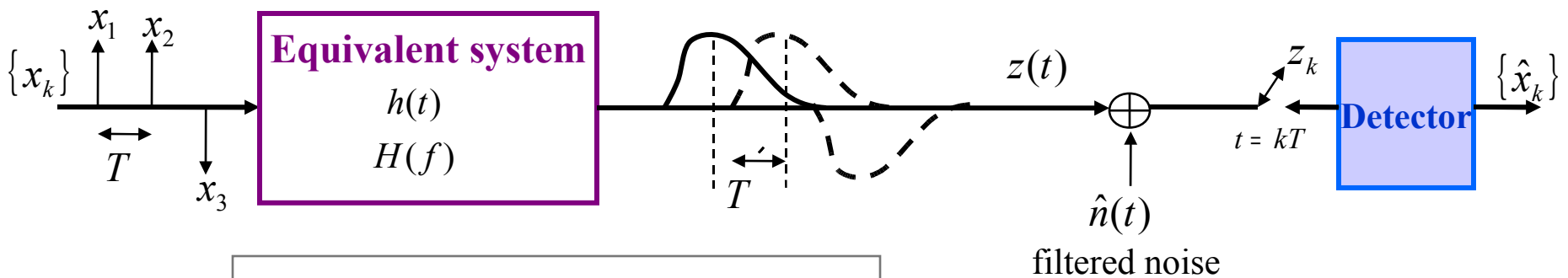
$$z_k = s_k + n_k + \sum_{i \neq k} \alpha_i s_i$$

Inter-symbol interference

Baseband system model



Equivalent model



$$H(f) = H_t(f)H_c(f)H_r(f)$$

Nyquist bandwidth constraint

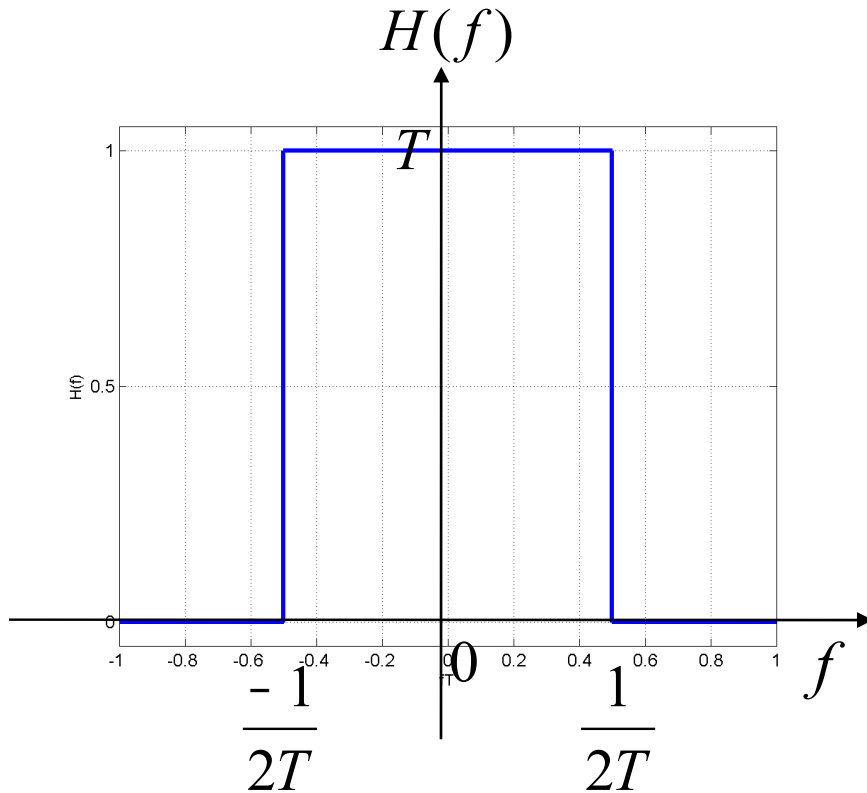
- Nyquist bandwidth constraint:
 - The theoretical minimum required system bandwidth to detect R_s [symbols/s] without ISI is $R_s/2$ [Hz].
 - Equivalently, a system with bandwidth $W=1/2T=R_s/2$ [Hz] can support a maximum transmission rate of $2W=1/T=R_s$ [symbols/s] without ISI.

$$\frac{1}{2T} = \frac{R_s}{2} \leq W \Rightarrow \frac{R_s}{W} \geq 2 \quad [\text{symbol/s/Hz}]$$

- Bandwidth efficiency, R/W [bits/s/Hz] :
 - An important measure in DCs representing data throughput per hertz of bandwidth.
 - Showing how efficiently the bandwidth resources are used by signaling techniques.

Ideal Nyquist pulse (filter)

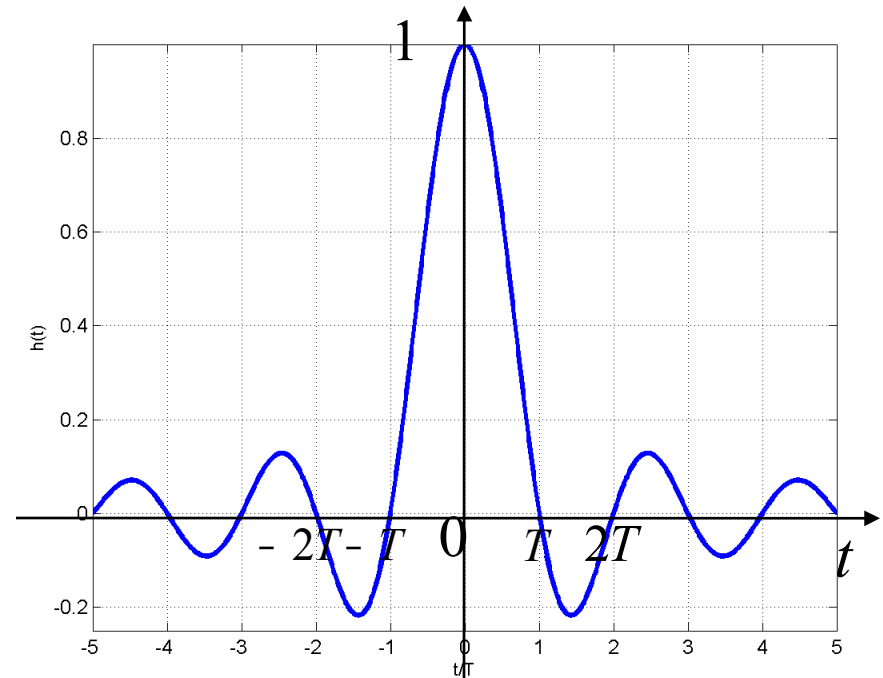
Ideal Nyquist filter



$$W = \frac{1}{2T}$$

Ideal Nyquist pulse

$$h(t) = \text{sinc}(t/T)$$



Nyquist pulses (filters)

- Nyquist pulses (filters):
 - Pulses (filters) which results in no ISI at the sampling time.
- Nyquist filter:
 - Its transfer function in frequency domain is obtained by convolving a rectangular function with any real even-symmetric frequency function
- Nyquist pulse:
 - Its shape can be represented by a $\text{sinc}(t/T)$ function multiply by another time function.
- Example of Nyquist filters: Raised-Cosine filter

Pulse shaping to reduce ISI

- Goals and trade-off in pulse-shaping
 - Reduce ISI
 - Efficient bandwidth utilization
 - Robustness to timing error (small side lobes)

The raised cosine filter

■ Raised-Cosine Filter

- A Nyquist pulse (No ISI at the sampling time)

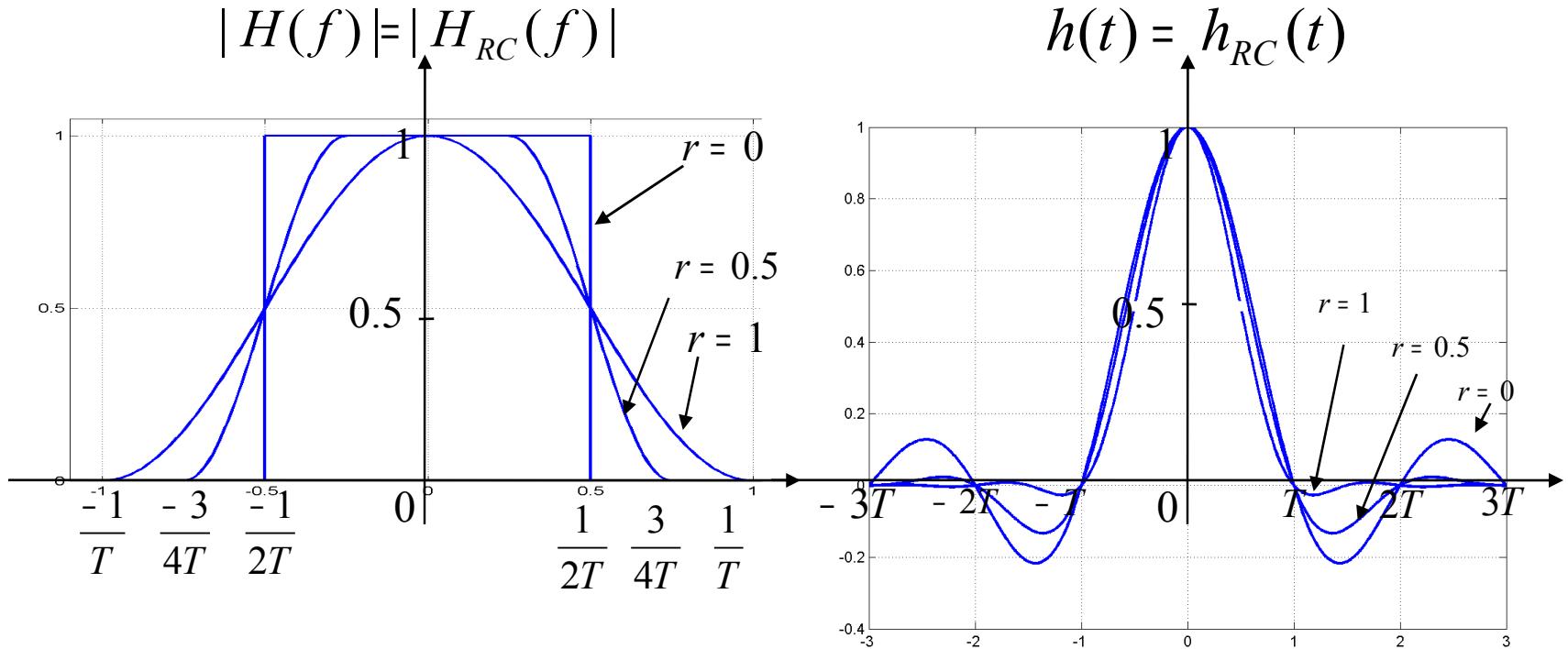
$$H(f) = \begin{cases} 1 & \text{for } |f| < 2W_0 - W \\ \cos^2 \left[\frac{\pi}{4} \frac{|f| + W - 2W_0}{W - W_0} \right] & \text{for } 2W_0 - W < |f| < W \\ 0 & \text{for } |f| > W \end{cases}$$

$$h(t) = 2W_0 (\text{sinc}(2W_0 t)) \frac{\cos[2\pi (W - W_0)t]}{1 - [4(W - W_0)t]^2}$$

Excess bandwidth: $W - W_0$

Roll-off factor $r = \frac{W - W_0}{W_0}$
 $0 \leq r \leq 1$

The Raised cosine filter – cont'd



Baseband $W_{\text{SSB}} = (1+r) \frac{R_s}{2}$

Passband $W_{\text{DSB}} = (1+r)R_s$

Pulse shaping and equalization to remove ISI

No ISI at the sampling time

$$H_{\text{RC}}(f) = H_t(f)H_c(f)H_r(f)H_e(f)$$

- Square-Root Raised Cosine (SRRC) filter and Equalizer

$$H_{\text{RC}}(f) = H_t(f)H_r(f)$$

$$H_r(f) = H_t(f) = \sqrt{H_{\text{RC}}(f)} = H_{\text{SRRC}}(f)$$

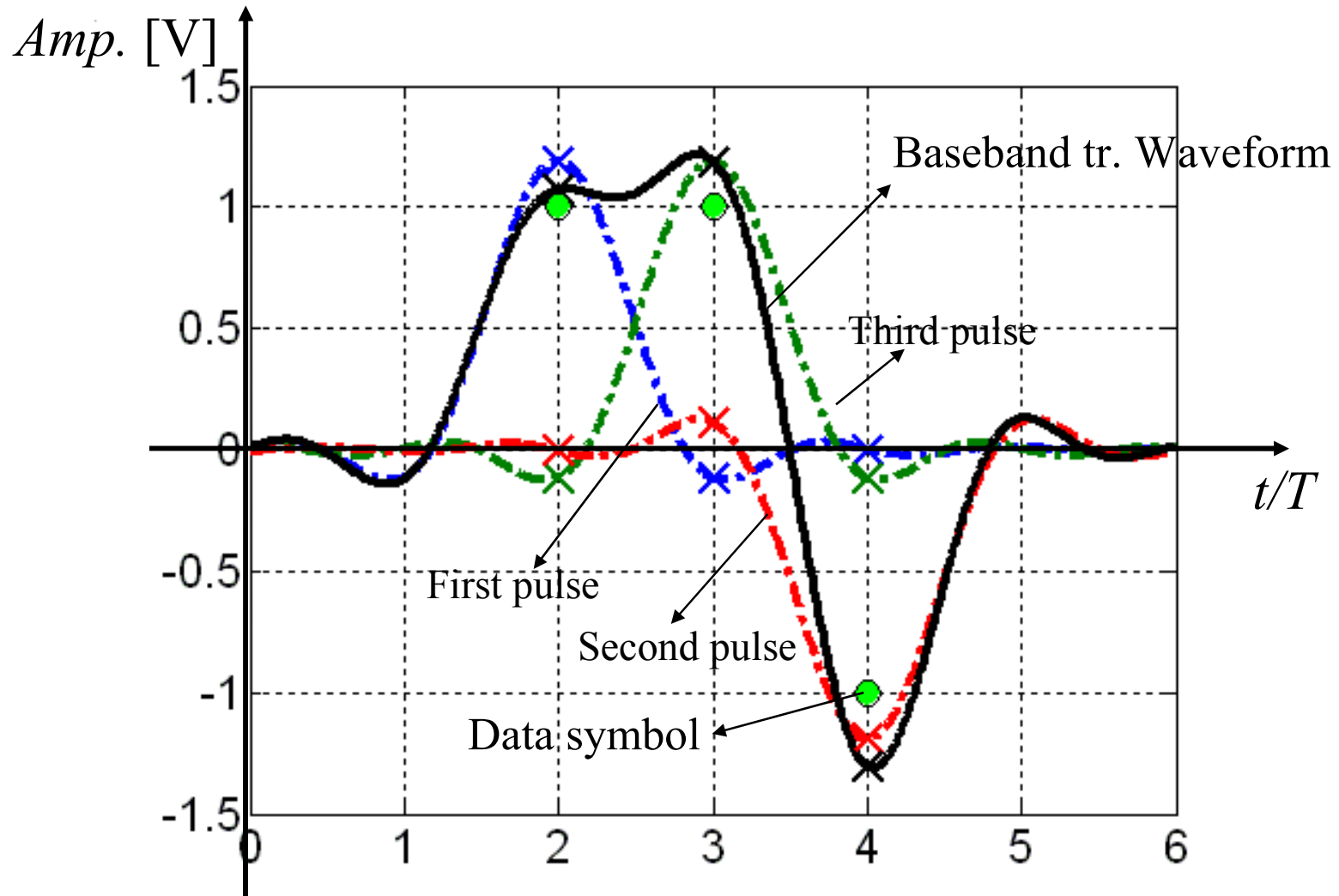
Taking care of ISI
caused by tr. filter

$$H_e(f) = \frac{1}{H_c(f)}$$

Taking care of ISI
caused by channel

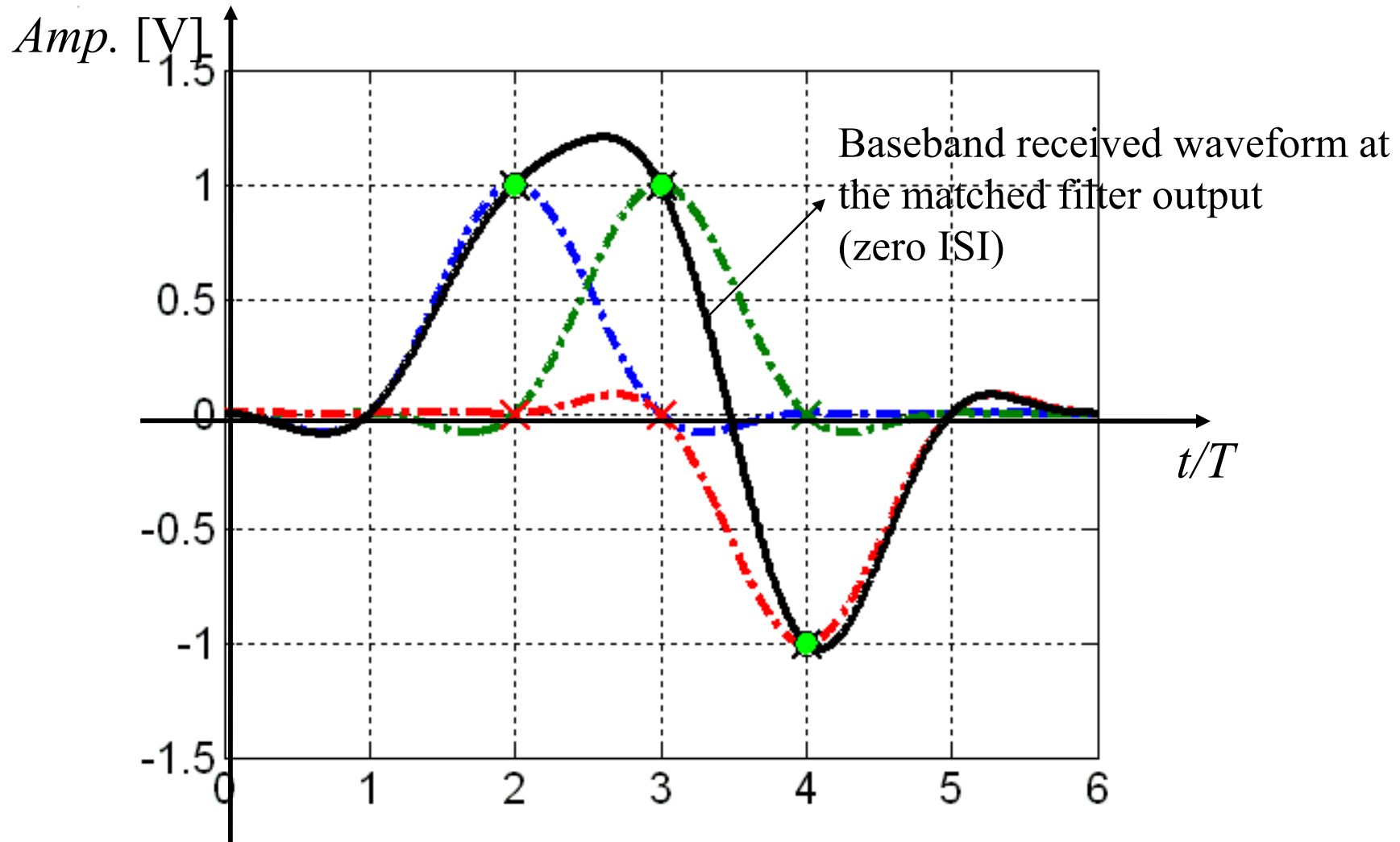
Example of pulse shaping

- Square-root Raised-Cosine (SRRC) pulse shaping



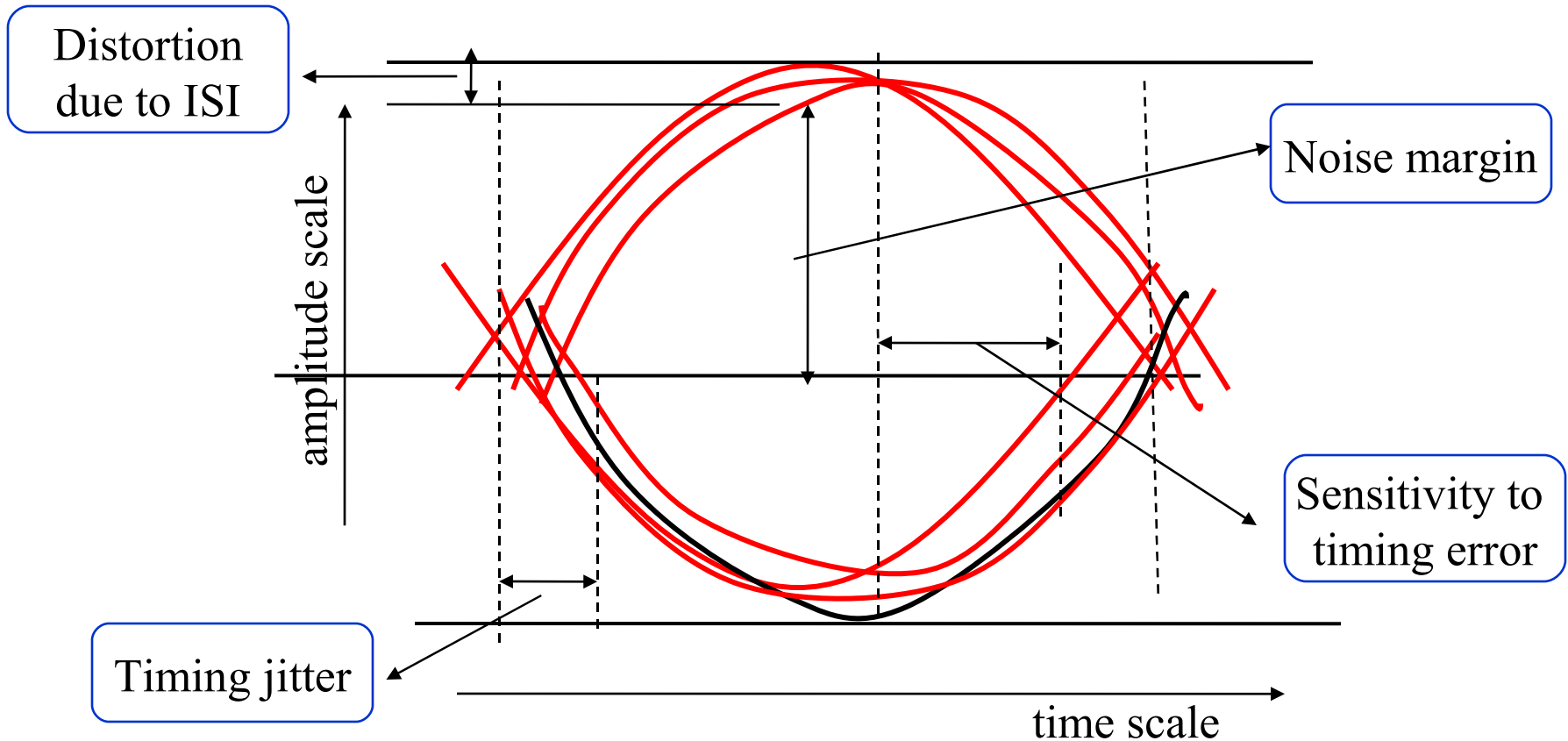
Example of pulse shaping ...

- Raised Cosine pulse at the output of matched filter



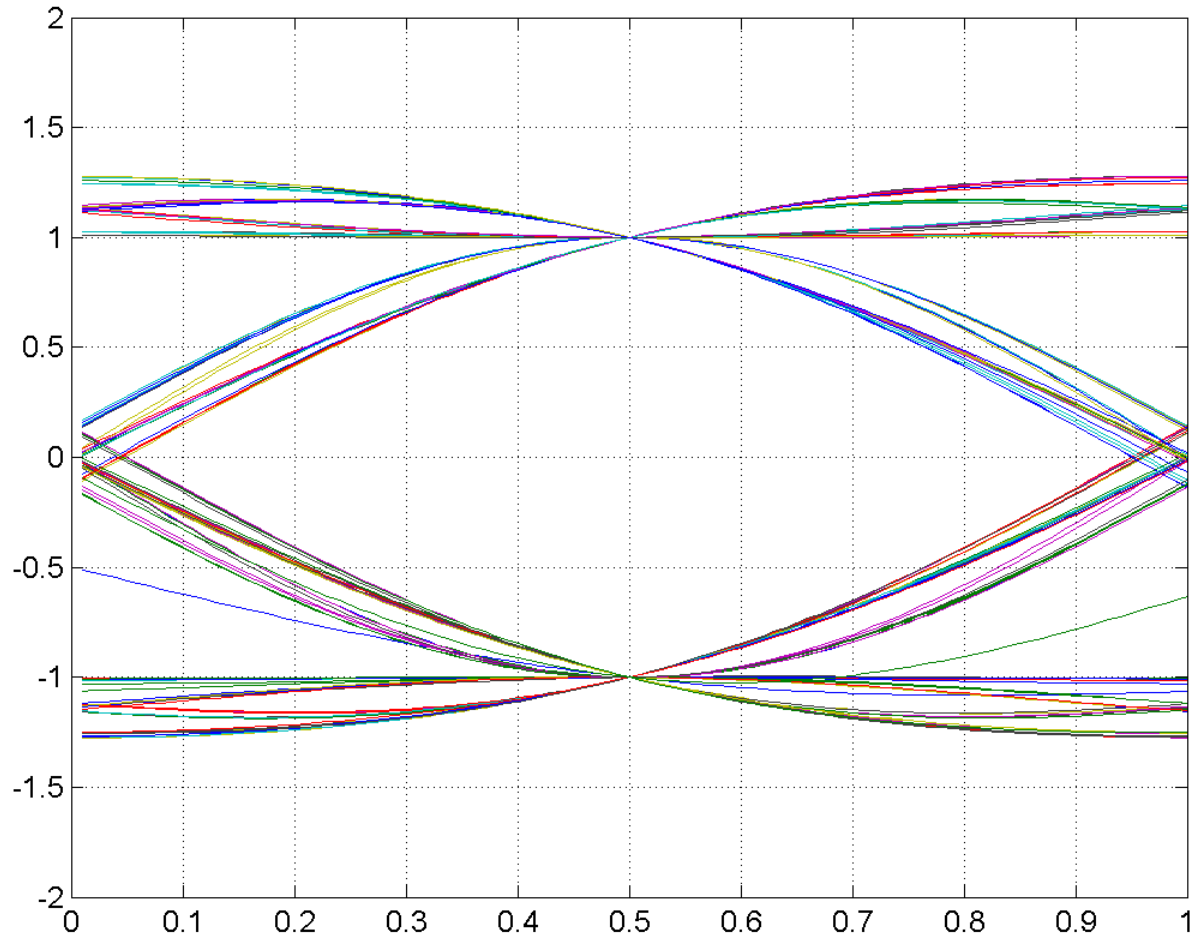
Eye pattern

- **Eye pattern:** Display on an oscilloscope which sweeps the system response to a baseband signal at the rate $1/T$ (T symbol duration)



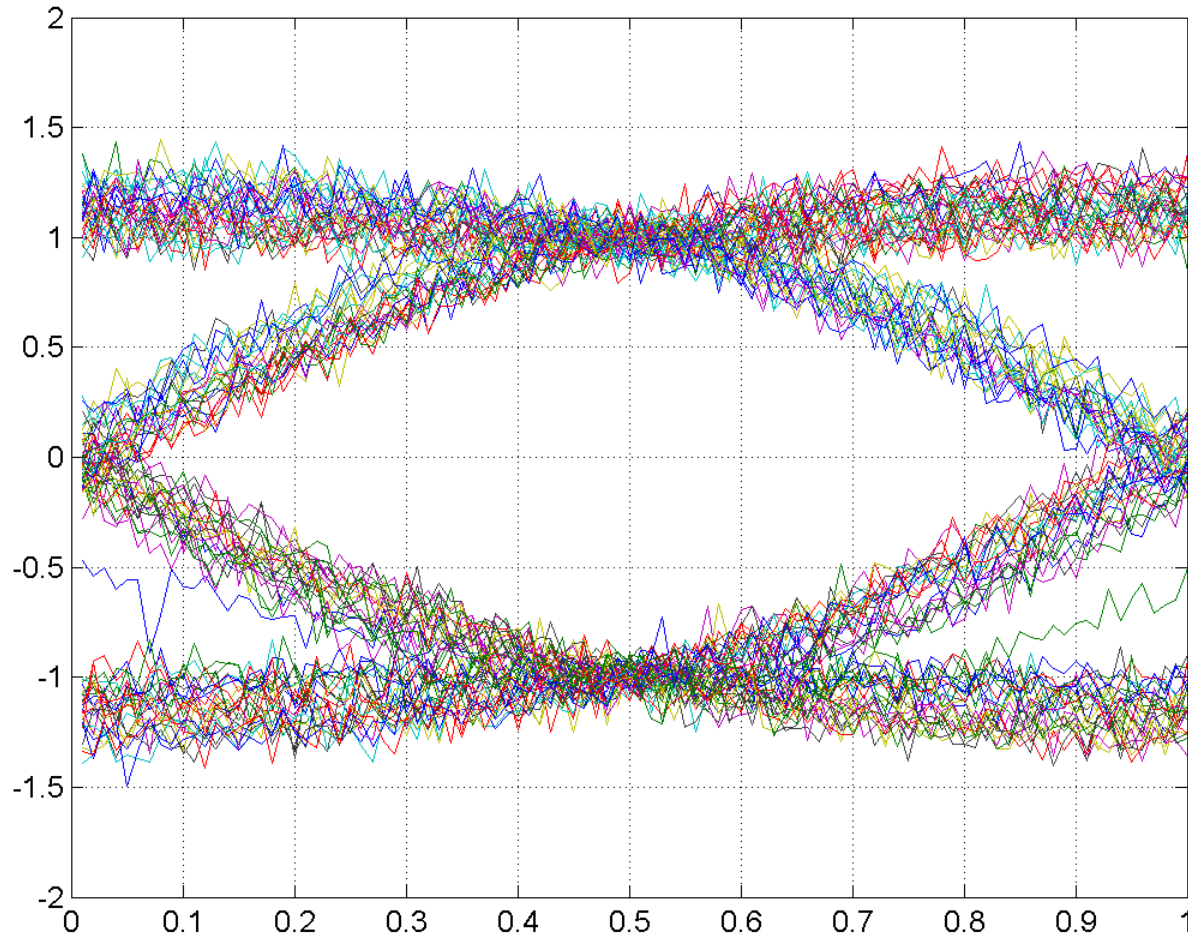
Example of eye pattern: Binary-PAM, SRRQ pulse

- Perfect channel (no noise and no ISI)



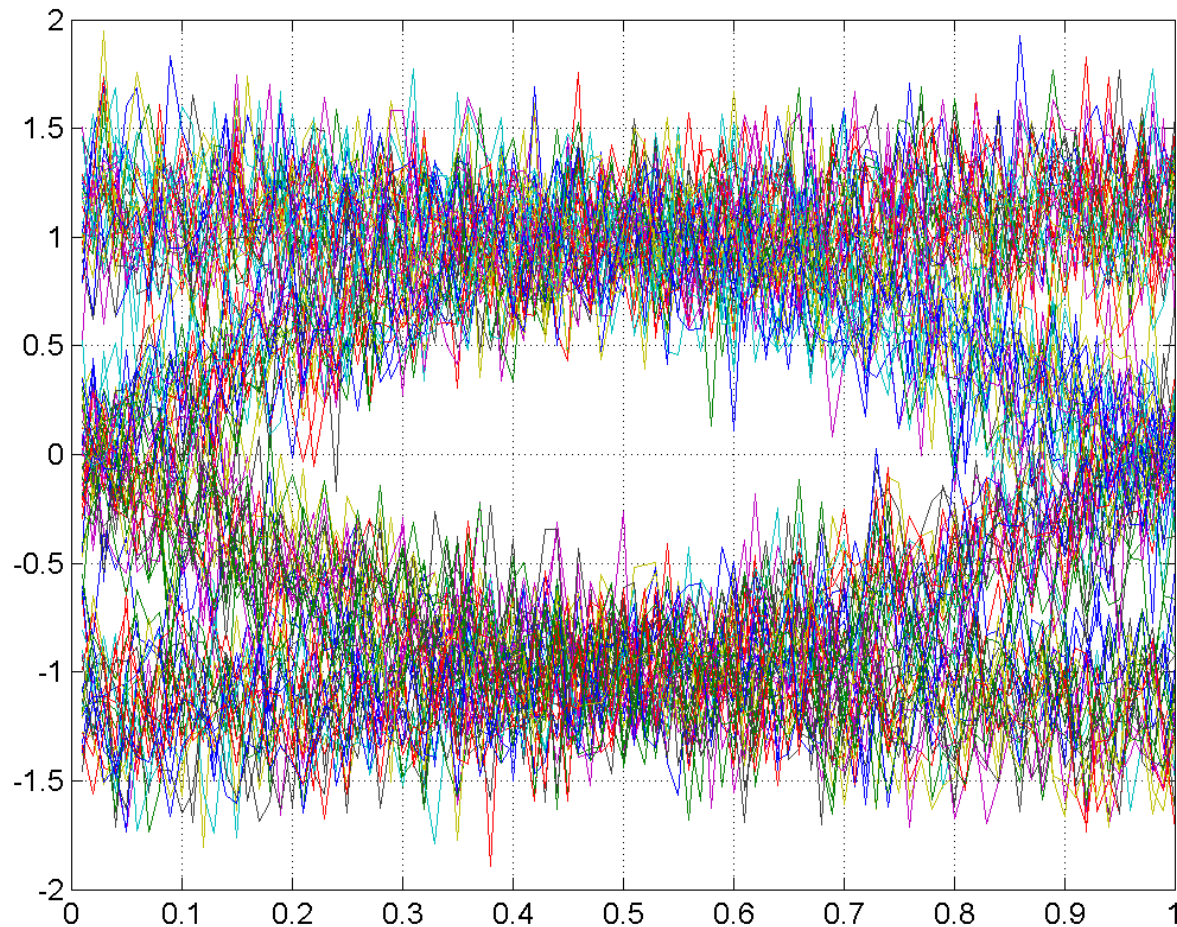
Example of eye pattern: Binary-PAM, SRRQ pulse ...

- AWGN ($E_b/N_0=20$ dB) and no ISI

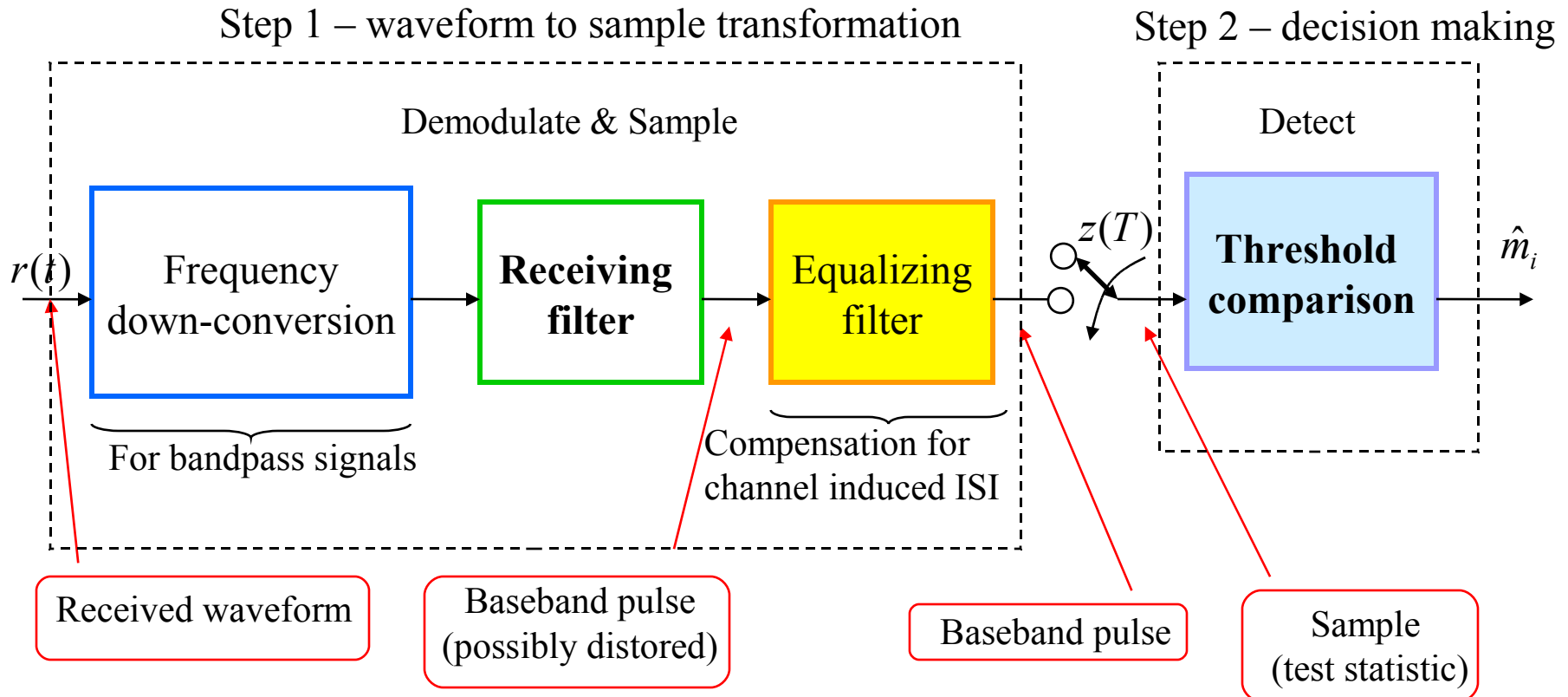


Example of eye pattern: Binary-PAM, SRRQ pulse ...

- AWGN ($E_b/N_0=10$ dB) and no ISI



Equalization – cont'd



Equalization

- ISI due to filtering effect of the communications channel (e.g. wireless channels)
 - Channels behave like band-limited filters

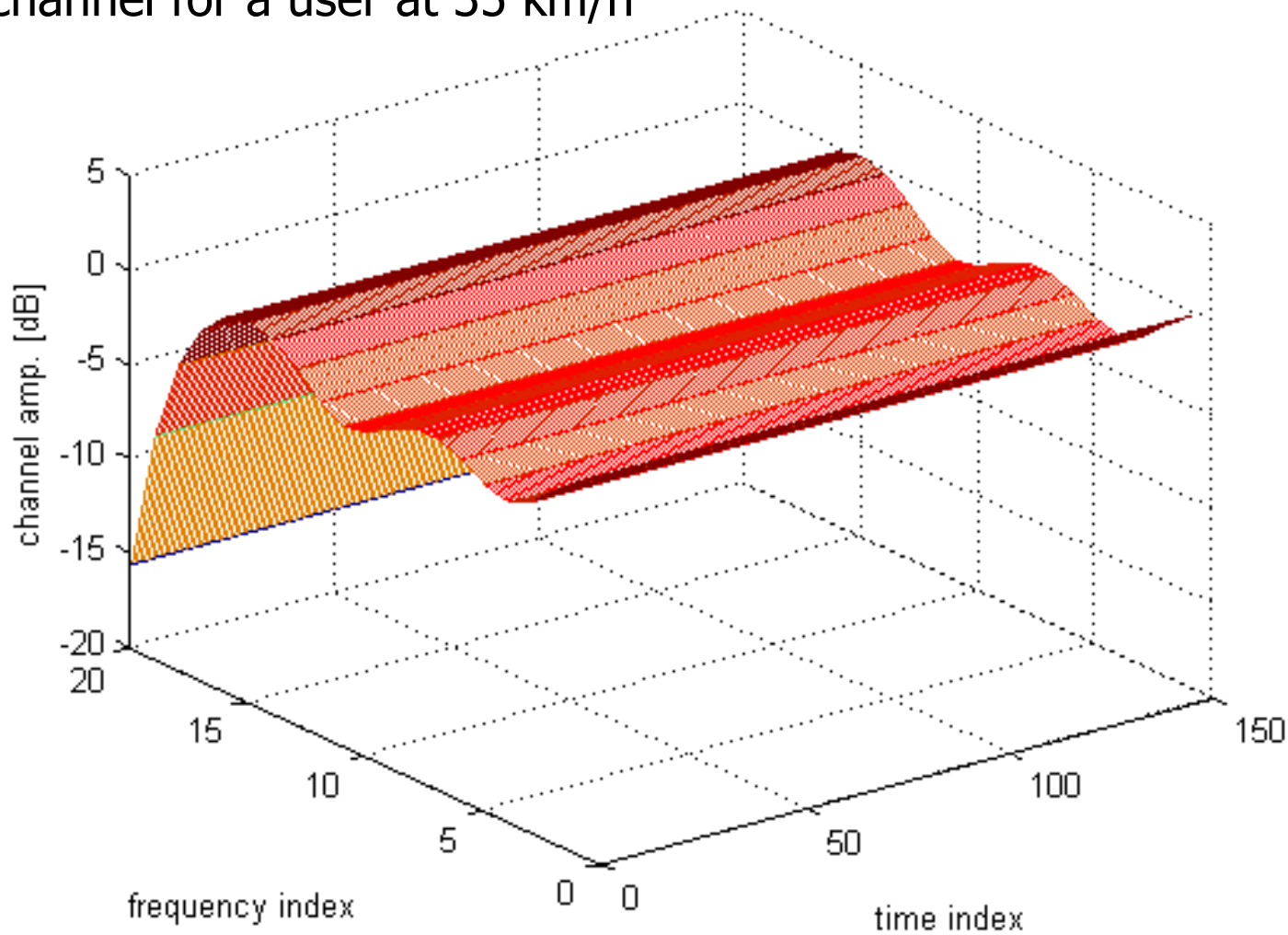
$$H_c(f) = \underbrace{|H_c(f)|}_{\text{Amplitude}} e^{j \underbrace{\theta_c(f)}_{\text{Phase}}}$$

Non-constant amplitude
↓
Amplitude distortion

Non-linear phase
↓
Phase distortion

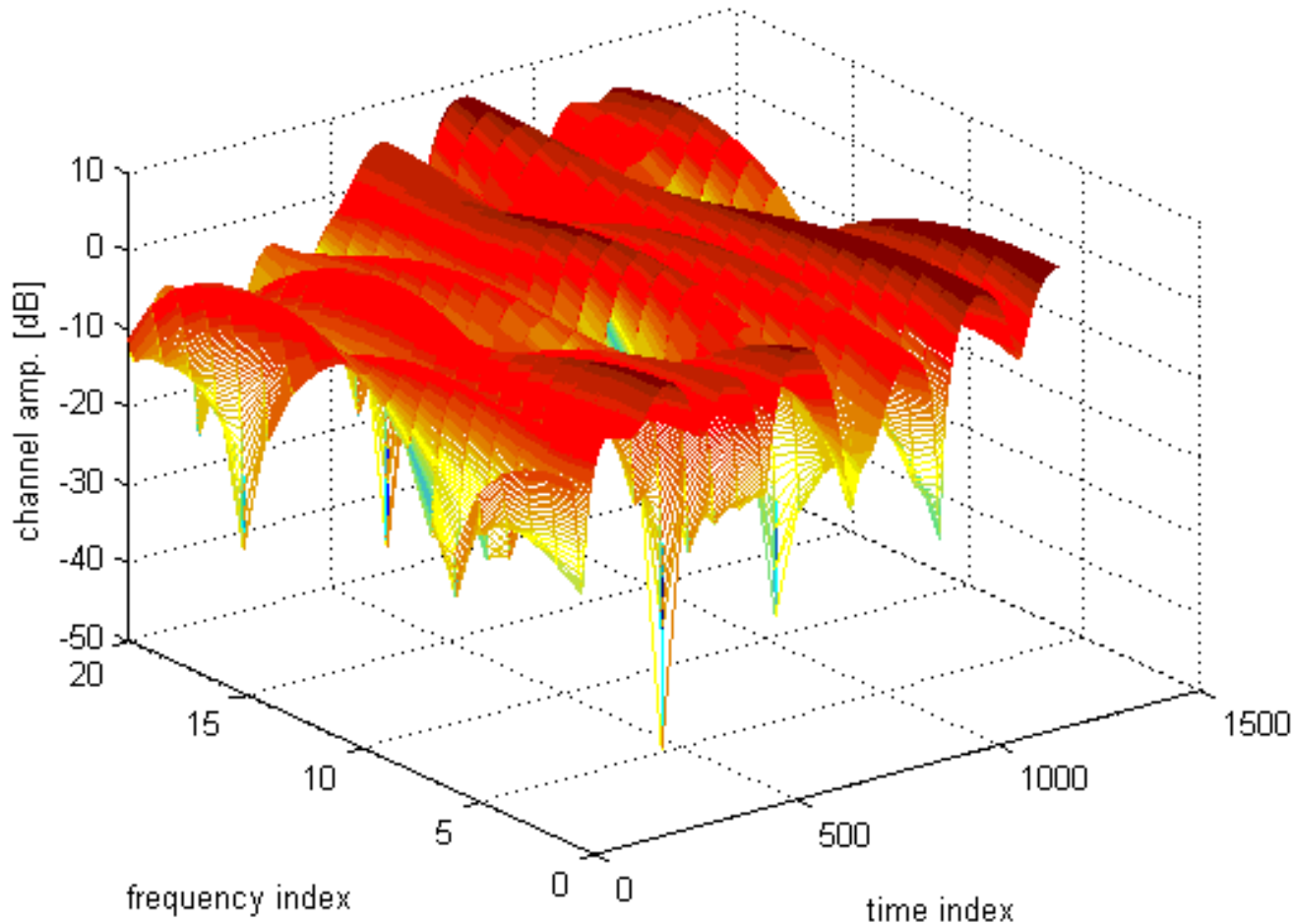
Equalization: Channel examples

- Example of a frequency selective, slowly changing (slow fading) channel for a user at 35 km/h



Equalization: Channel examples ...

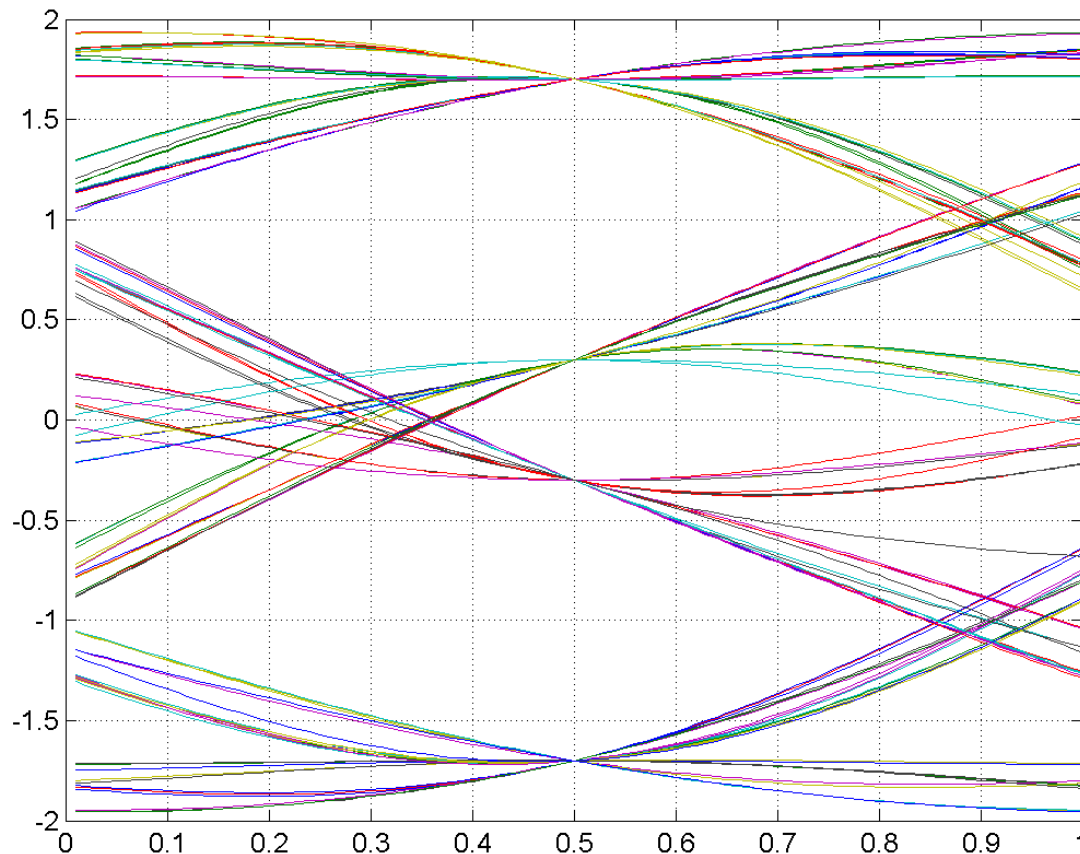
- Example of a frequency selective, fast changing (fast fading)



Example of eye pattern with ISI: Binary-PAM, SRRQ pulse

- Non-ideal channel and no noise

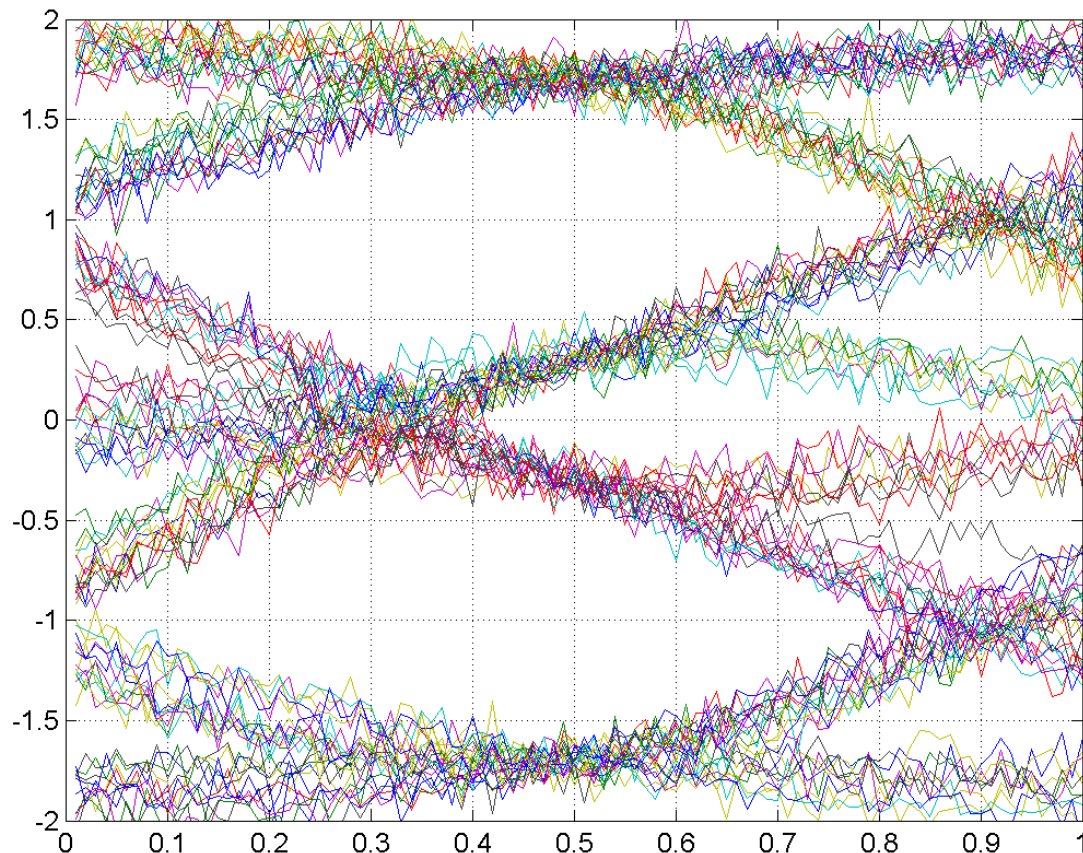
$$h_c(t) = \delta(t) + 0.7\delta(t - T)$$



Example of eye pattern with ISI: Binary-PAM, SRRQ pulse ...

- AWGN ($E_b/N_0=20$ dB) and ISI

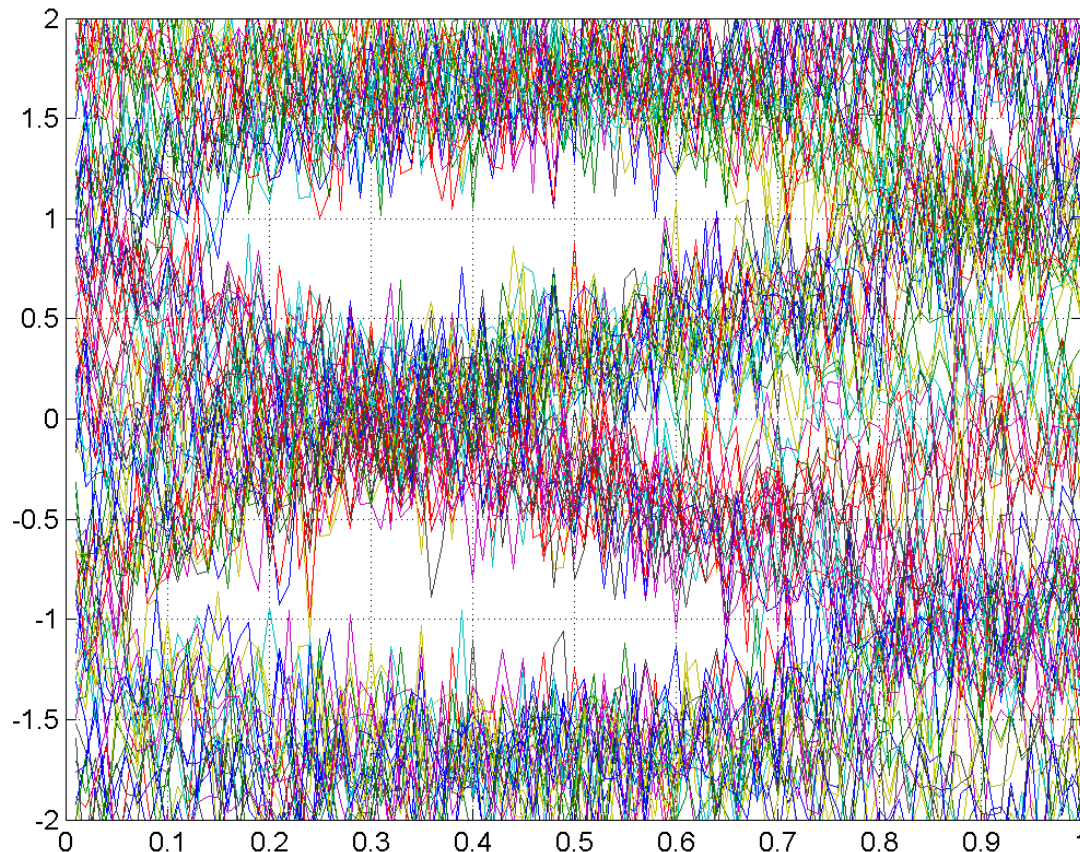
$$h_c(t) = \delta(t) + 0.7\delta(t - T)$$



Example of eye pattern with ISI: Binary-PAM, SRRQ pulse ...

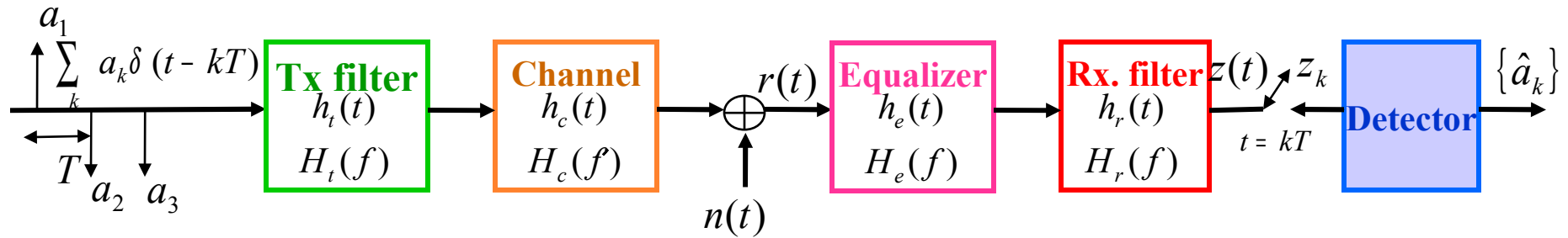
- AWGN ($E_b/N_0=10$ dB) and ISI

$$h_c(t) = \delta(t) + 0.7\delta(t - T)$$



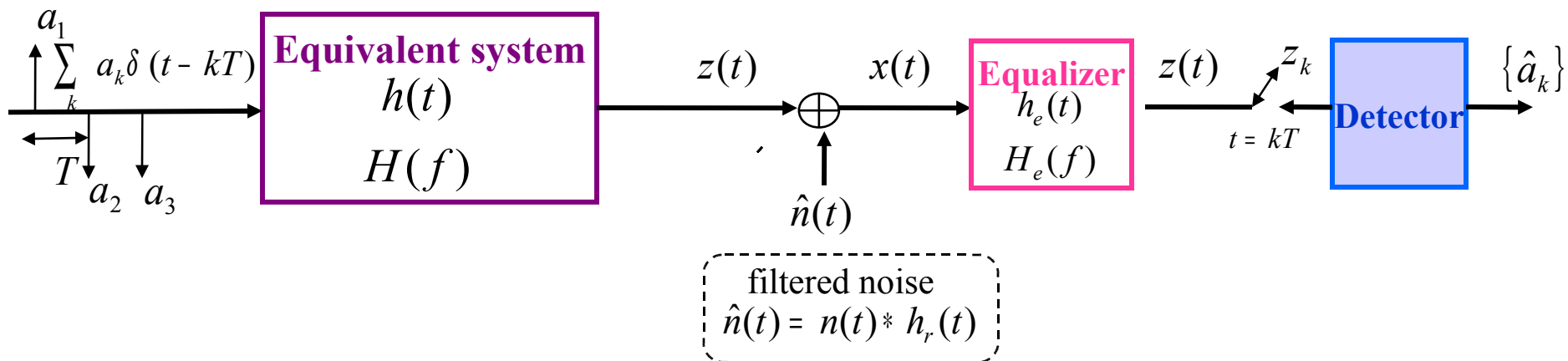
Equalizing filters ...

■ Baseband system model



■ Equivalent model

$$H(f) = H_t(f)H_c(f)H_r(f)$$



Equalization – cont'd

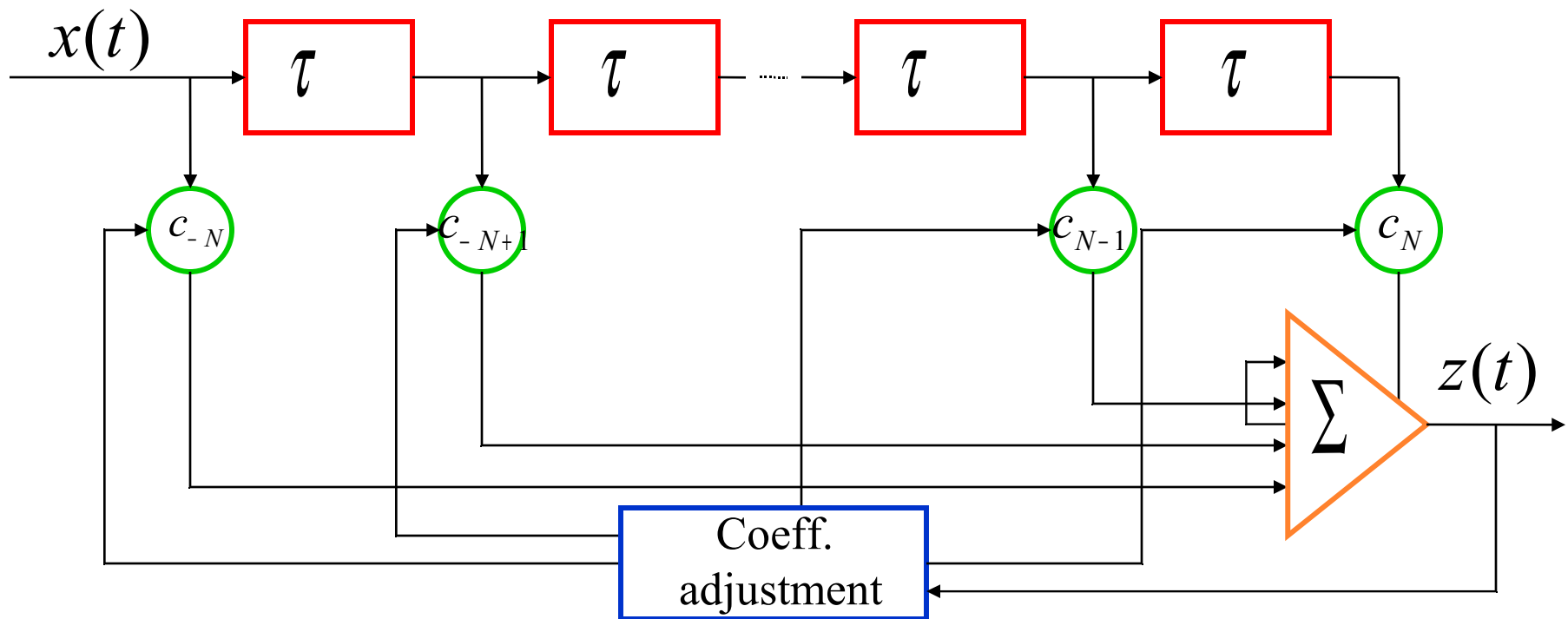
- Equalization using
 - MLSE (Maximum likelihood sequence estimation)
 - Filtering
 - Transversal filtering
 - Zero-forcing equalizer
 - Minimum mean square error (MSE) equalizer
 - Decision feedback
 - Using the past decisions to remove the ISI contributed by them
 - Adaptive equalizer

Equalization by transversal filtering

- Transversal filter:

- A weighted tap delayed line that reduces the effect of ISI by proper adjustment of the filter taps.

$$z(t) = \sum_{n=-N}^N c_n x(t - n\tau) \quad n = -N, \dots, N \quad k = -2N, \dots, 2N$$



Transversal equalizing filter ...

■ Zero-forcing equalizer:

- The filter taps are adjusted such that the equalizer output is forced to be zero at N sample points on each side:

$$\boxed{\begin{array}{c} \text{Adjust} \\ \{c_n\}_{n=-N}^N \end{array}} \Rightarrow \boxed{z(k) = \begin{cases} 1 & k = 0 \\ 0 & k = \pm 1, \dots, \pm N \end{cases}}$$

■ Mean Square Error (MSE) equalizer:

- The filter taps are adjusted such that the MSE of ISI and noise power at the equalizer output is minimized.

$$\boxed{\begin{array}{c} \text{Adjust} \\ \{c_n\}_{n=-N}^N \end{array}} \Rightarrow \boxed{\min E[(z(kT) - a_k)^2]}$$

Example of equalizer

- 2-PAM with SRRQ
- Non-ideal channel
 $h_c(t) = \delta(t) + 0.3\delta(t - T)$
- One-tap DFE

ISI-no noise,
No equalizer

ISI-no noise,
DFE equalizer

ISI- noise
No equalizer

ISI- noise
DFE equalizer

